Mississippi Algebra 1

## FlyBy Math<sup>TM</sup> Alignment 2007 Mississippi Mathematics Framework

## **Content Strand: Algebra**

Competency 2. Understand, represent, and analyze patterns, relations, and functions.

#### Objectives/Benchmarks

# d. Explain and illustrate how changes in one variable may result in a change in another variable and apply to concepts of independent and dependent variables.

## FlyBy Math<sup>TM</sup> Activities

- --Represent distance, speed, and time relationships for constant speed cases using tables, bar graphs, line graphs, equations, and a Cartesian coordinate system.
- --Interpret the slope of a line in the context of a distance-rate-time problem.
- --Use graphs to compare airspace scenarios for both the same and different starting conditions and the same and different constant (fixed) rates.
- f. Use algebraic and graphical methods to solve systems of linear equations and inequalities in mathematical and real-world situations (i.e. graphing, elimination, substitution).
- --Apply mathematics to solving distance, rate, and time problems for aircraft conflict scenarios.
- --Represent distance, speed, and time relationships for constant speed cases using linear equations and a Cartesian coordinate system.
- --Use graphs to compare airspace scenarios for both the same and different starting conditions and the same and different constant (fixed) rates.

#### **Content Strand: Geometry**

Competency 3. Understand how algebra and geometry interconnect and build on one another.

#### **Objectives/Benchmarks**

b. Use algebraic and geometric representations to compare slopes as rates of change.

## FlyBy Math<sup>TM</sup> Activities

- --Represent distance, speed, and time relationships for constant speed cases using linear equations and a Cartesian coordinate system.
- --Use graphs to compare airspace scenarios for both the same and different starting conditions and the same and different constant (fixed) rates.
- --Interpret the slope of a line in the context of a distance-rate-time problem.

#### **Content Strand: Measurement**

Competency 4. Demonstrate and apply various formulas in problem solving situations.

#### **Objectives/Benchmarks**

a. Solve real-world problems involving formulas (e.g., circumference, perimeter, area, volume, interest, distance, rate, work, etc.).

## FlyBy Math<sup>™</sup> Activities

--Use the distance-rate-time formula to predict and analyze aircraft conflicts.

## **Content Strand: Data Analysis and Probability**

Competency 5. Represent, analyze and make inferences based on data with and without the use of

technology.	
Objectives/Benchmarks	FlyBy Math <sup>TM</sup> Activities
a. Collect, organize, graph, and interpret data sets.	Represent distance, rate, and time data using tables, line plots, bar graphs, and line graphs.
	Use tables, bar graphs, line graphs, a Cartesian coordinate system, and equations to model aircraft conflicts and predict outcomes.
d. Analyze data and apply appropriate scale to the graph of the data.	Use tables, bar graphs, line graphs, a Cartesian coordinate system, and equations to model aircraft conflicts and predict outcomes.